Adding the Market

The **market** is a gameplay addition for the *Moonstruck Market* expansion which adds an area of items that players can draw by spending gold.

Using the **market** in your *Arcane Alley* game is easy. Here's what you do:

1. Cut the **market board** out on the dotted line on the bottom of this page.
2. During game **Setup** *(page 4)* add the **market board** to the play area.
3. During each ❶ *Stock* phase *(page 7)*, stock the **market**.
4. For **Step Ⓐ** of the ❷ *Sell* phase *(page 9)*, players can spend gold to draw an item from the **market** instead of from the **deck** or **discard**.

Read on for detailed instructions for each of these steps.

1. Cutting Out the Market Board

Snip snip snip along the straight dotted line at the bottom of this page.

2. Setting Up the Market Board

Set the game up as normal, with this one additional step after Step ❺:

❻ Place the **market board** in the play area as follows:

← Market Board

Deck → ← Discard

Market slots

3. Stocking the Market

Follow **Steps** 1-5 in the ❶ *Stock* phase *(page 7)* as normal, followed by these:

6. Reveal the top item of the **deck** and place it in the DISCARD slot at the end of the **market board**, faceup.
7. Reveal the top item of the **deck** and place it in SLOT 1 of the **market board**, faceup. Repeat for SLOT 2, then SLOT 3.
8. Begin the ❷ *Sell* phase.

4. Drawing From the Market

Replace **Step Ⓐ** of the ❷ *Sell* phase *(page 9)* completely with the following:

Ⓐ *Draw an Item*

Choose *one* of the following options:

- Draw the top item of the **deck** and add it to your **stash**, or:
- Draw the top item of the **discard** and add it to your **stash**, or:
- Spend gold to draw *one* of the items in the **market**, as follows:
  1. Choose *one* of the **market** items to purchase.
  2. Spend gold equal to the cost shown above the chosen item *(1, 2, or 3)*. If you do not have enough gold, you cannot purchase that item.
  3. Add the purchased item to your **stash**.
  4. Fill the vacated **market** slot by sliding remaining **market** items *one* slot toward the **discard** *(if possible)*, then flip over the top item of the **deck** and place it in the vacated SLOT 3, faceup.

Notes

- Items in the **market** are always revealed at all times.
- Always fill vacated **market** slots immediately after an item is purchased.